X-keys® USB 3 Switch Interface for KVM Specifications

for part # XK-1446-UKVM3-SO



- 3 dual switch ports
- Connect to the USB port just like a USB keyboard
- Standard 3.5mm audio type switch ports
- Specifically designed to work with KVM switches
- Free programming software for Windows and Mac

This version of our USB 3 Switch Interface is configured to work with KVM (Keyboard Video Mouse) switches to control multiple computers from a single work station. Any switch can trigger an action on your computer. Any keyboard shortcut your software uses can have a designated switch (start, stop, next, save...). Switches are easily set up to launch applications, open files, or type short lines of text like names, addresses, and account numbers. The X-keys emulates a standard USB keyboard and eliminates issues with most KVM input limitations. Programming may be saved as a file and easily duplicated to multiple X-keys for multi-station installations.

Specifications	
Operating System	Any OS supporting USB HID Keyboard: Windows, Mac, Linux, Android
Free Programming Software	MacroWorks 3.1 for Windows (XP or newer)
Emulation Modes	HID keyboard
Port Type	3.5mm TRRS (Tip-Ring-Ring-Sleeve) accepts 3.5mm mono, stereo, or TRRS plug
Number of Ports	1 TRRS (Tip-Ring-Ring- Sleeve) port - may be split to accept up to three switches
Optional Accessories	Wired switches, Y cords, or USB Extender. (see our website)
Connector	USB 2.0 standard "A" plug
Wiring Distance	Up to 1,000 feet (300m) from switch to port
Dimensions	2.8" x 0.75" x 0.5" (71mm x 19mm x 13mm)
Weight	0.8 oz. (3 g)
USB type	USB 1.1 (compatible through 3.0)
Power Source	USB port, nominal voltage = 5 VDC
Power Consumption	21 mA @ 5 VDC
Temperature Range	-20 to 60 C
Memory Capacity	Approximately 1200 keystrokes or commands
Memory Type	EEPROM, non volatile memory (X-keys retains memory for over 200 years)
Environmental Rating	IP 40, typical indoor office environment
Certifications	FCC class B, CE, RoHS, WEEE compliant

Specifications

Specifications subject to change without notice

